

systembsd: custom dbus daemons  
emulating systemd behavior on  
openbsd

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# who(1)

- senior computer engineering student at syracuse university
- openbsd user for 1 year
  - windows (1995) -> ubuntu (2006) -> arch (2009) -> openbsd (2014)
  - "plan 9"
- c programmer
- most interested in kernel/low-level drivers development
- aspiring openbsd developer

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kremlin.cc  
uglyman.kremlin.cc (repos)  
bsd.port.mk  
ce.gl

# who(1) cont.

- works for spiders, an online platforms development group at syracuse university (3 years)
- started out as a html/css/php/javascript/kitchen sink developer
  - now help manage some of the systems hosting our sites
    - many hundreds of wordpress installations
- also doing contract work for a diamond dealer in houston
  - migrating their sales/records system from dbase on dos running on a 486 machine older than i
  - new system uses openbsd, owner very happy with it

# history(3)

- starting in 2013 i became increasingly unsatisfied with linux
  - kernel development pace
  - incongruent kern/user space due to -2147483647 distros
    - are you using networkmangler? netctl? wicd? networkd?
  - community
  - license sucks
  - kernel source tree is a gordian knot
- 2013, arch linux replaces system V init with systemd
  - the straw that broke the camel's back
  - "/bin exists in filesystem" (!)

# history(3) cont.

- 2014, apply for google summer of code with openbsd, began transitioning to using openbsd

- 2015 gsoc

- found it to be an overall more coherent & contiguous operating system

- "minimal"

- awesome code quality & documentation

- professional, serious community

- "what he is trying to do is create a frankenstein." - theo de raadt on my computer

- codebase represents work accomplished by a small number of talented, focused engineers

- rather than by thousands of nebulous individuals

- straightforward & permissive license (11 lines!)

# disclaimer

- the opinions in this talk are wholly my own and do not represent the views of my employers, my colleagues, the president, xenu, etc.

- i am an undergraduate college student and shouldn't be taken as an authoritative source

- the systemd project & its developers admittedly catch a lot of undue, inappropriate flak which has created a very angry & political dialogue surrounding systemd, which i am trying to avoid in this talk

# systembsd

- my gsoc project last year was to write several dbus daemons emulating the behavior of systemd counterparts
  - from scratch in c
- hostnamed, localed, timedated, and logind
- mentored by ajacoutot@ and landry@, openbsd developers
- project was successful yet ongoing
  - hard to keep up with systemd development pace
  - logind split
- will hopefully end up as a !PORT! installed alongside large DEs like gnome

# systembsd: why

- the overwhelmingly common use case for these daemons is for running gnome
  - gnome has a history with compatibility/portability
    - gnome 3 requires 3d acceleration
      - but what if i am running it in a VM?
      - old friend nvidia
  - gnome 3 now depends on systemd (or at least these 4 daemons)
    - problematic as \*bsd will never run systemd
  - so we emulate the daemons with code written from scratch as porting a subset of systemd is infeasible

## but before we get into that...



was..ist..das  
systemd overview

was..ist..das  
systembsd overview

# "emulating the daemons' behavior"

- systemd code too co-dependent on other systemd libraries/components
  - can't port/recreate any low-level functionality
  - horrible idea anyway
- we use dbus instead

# "emulating the daemons' behavior": dbus

- dbus is a userspace ipc program
  - general programs can register their service names on the "bus"
  - services with names on the bus can call functions with typed params on each other
    - according to a security policy (polkit)
  - systemd team did a lot of work on it + is tightly integrated into systemd
- dbus is terrible
- dbus is ported to bsd

# "emulating the daemons' behavior": dbus

- we can write programs that register names on the dbus
  - those names might happen to match the ones systemd registers
  - APIs, too

# what this looks like

```
node /org/freedesktop/hostname1 {
  interface org.freedesktop.hostname1 {
    methods:
      SetHostname(in s name,
                  in b user_interaction);
      SetStaticHostname(in s name,
                        in b user_interaction);
      SetPrettyHostname(in s name,
                        in b user_interaction);
      SetIconName(in s name,
                  in b user_interaction);
      SetChassis(in s name,
                 in b user_interaction);
    signals:
    properties:
      readonly s Hostname = 'dhcp-192-168-47-11';
      readonly s StaticHostname = 'lennarts-computer';
      readonly s PrettyHostname = 'Lennart's Computer';
      readonly s IconName = 'computer-laptop';
      readonly s Chassis = 'laptop';
  };
  interface org.freedesktop.DBus.Properties {
  };
  interface org.freedesktop.DBus.Introspectable {
  };
  interface org.freedesktop.DBus.Peer {
  };
};
```

# hostnamed

- controls setting various hostnames
  - regular hostname
  - static hostname
  - "pretty" hostname
  - icon & chassis
  - easy

# hostnamed

- hostnames on bsd work differently than linux
  - domain
- /etc/hostname.if
  - interface-specific name
- notice trend of named daemon doing things outside of its scope
  - this is for sysadmins/corporate people
  - example: machine type, icon, vm status, etc.



# locale1

```
node /org/freedesktop/locale1 {
  interface org.freedesktop.locale1 {
    methods:
      SetLocale(in as locale,
                in b user_interaction);
      SetVConsoleKeyboard(in s keymap,
                          in s keymap_toggle,
                          in b convert,
                          in b user_interaction);
      SetX11Keyboard(in s layout,
                    in s model,
                    in s variant,
                    in s options,
                    in b convert,
                    in b user_interaction);
    signals:
    properties:
      readonly as Locale = ['LANG=en_US.UTF-8'];
      readonly s VConsoleKeymap = 'de';
      readonly s VConsoleKeymapToggle = "";
      readonly s X11Layout = 'de';
      readonly s X11Model = "";
      readonly s X11Variant = "";
      readonly s X11Options = "";
  };
  interface org.freedesktop.DBus.Properties {
  };
  interface org.freedesktop.DBus.Introspectable {
  };
  interface org.freedesktop.DBus.Peer {
  };
};
```

# locale

- controls setting locale

- \$ locale

- LANG=

- LC\_COLLATE="C"

- LC\_CTYPE="C"

- LC\_MONETARY="C"

- LC\_NUMERIC="C"

- LC\_TIME="C"

- LC\_MESSAGES="C"

- LC\_ALL=

- these should be utf-8

- locales work differently on openbsd than linux or other bsds

- /usr/share/locale/

- posix locales

- also handles setting keymap & "X11 keyboard"

- keymaps for ttys & X

- also pretty easy

# timedated

```
node /org/freedesktop/timedate1 {
  interface org.freedesktop.timedate1 {
    methods:
      SetTime(in x usec_utc,
              in b relative,
              in b user_interaction);
      SetTimezone(in s timezone,
                  in b user_interaction);
      SetLocalRTC(in b local_rtc,
                  in b fix_system,
                  in b user_interaction);
      SetNTP(in b use_ntp,
             in b user_interaction);
    signals:
    properties:
      readonly s Timezone = 'Europe/Berlin';
      readonly b LocalRTC = false;
      readonly b NTP = true;
  };
  interface org.freedesktop.DBus.Properties {
  };
  interface org.freedesktop.DBus.Introspectable {
  };
  interface org.freedesktop.DBus.Peer {
  };
};
```

# timedated

- handles setting time & date (big surprise)
  - also NTP
- UTC vs. RTC
  - why?
  - unix
- actual systemd linux implementation has a lot more stuff than site lists
  - this was common
  - major development setback
    - have to improvise

# logind (the big one)

- api way too huge to list here

- important objects:

  - user (not that kind of user)

  - session

  - seat

- functions:

  - flush devices

  - allocate devices

  - handle creating/destroying users/seats/sessions

  - reboot (!!)

  - shutdown (!!)

  - sleep (!!)

    - acpi hell

# logind

- logind is huge and it sucks
  - recently split off into its own package
  - fstab story
    - Error getting authority: Error initializing authority: Could not connect: No such file or directory (g-io-error-quark, 1)
- `loginctl` to manage via command line
  - almost carbon copy of dbus interface
  - why?
- hard to emulate on openbsd
  - pam vs. bsd\_auth

# pam

- pluggable authentication modules
- pretty much unstandardized
  - sun 1995
  - linux/freebsd rolls their own
    - api doesn't match up
  - libpam on linux
    - unportable, especially for openbsd (untrusted)
- openbsd's pam port died a while back
  - integrating logind with bsd\_auth(3) is hard
    - not sure if possible currently
- end benefit
  - thin clients

# systemd // bsd

- systemd major components:

- lrwxrwxrwx 1 root root 22 Apr 21 21:02 /sbin/init -> ../lib/systemd/systemd

- classic init

- huge misconceptions

- does pretty much the same job as system V init (unix)

- inherit zombie pids

- never ever die, lest panic



# systemd // bsd

- systemctl
  - userspace tool for dealing with systemd startup tasks
- similar to /etc/rc.d/foo
  - (as of 5.7) `rcctl` (ajacoutot)
- instead of runlevels, you have service targets (.service files)
- types:
  - simple
  - forking
  - oneshot
  - dbus
  - notify
  - idle (reasons)

# systemd // bsd

- one \*bsd, we do things the classic way
  - /etc/rc.conf
  - opinion: this is sound methodology
- there are serious problems with systemd startup services
  - [ewontfix.com/15](http://ewontfix.com/15)

# systemd // bsd

- journalctl
  - overview
  - we do NOT WANT THIS
  - binary logs
  - feels more fragmented than syslog
- bsd uses syslog, authlog, /var/log/, etc.
- you're SOL if logs get corrupted
  - "this shouldn't happen" - systemd team
- point of journaling
- fair criticism of systemd

# systemd // bsd

(linux)

```
$ du -csh /var/log/journal  
424M    total
```

(bsd)

```
$ sudo du -csh /var  
15.2M    total
```

-things like this make me want to use bsd over linux

# systemd // bsd

- networkd

- admittedly not that bad

- naming screwups

- story

- eno1, enp0s5, enp0s6

- uses plaintext config files to define network interfaces

- very precarious

- discrepancy between what is defined in configs vs.

reality

- on bsd, network interfaces are products of drivers

- i/f naming schema follow driver naming schema

- example: run (ralink wifi device driver) puts up

interface "run0"

- makes a lot of sense, to me

# systemd // bsd

- cgroups (control groups)
  - kernel-level
  - control resource usage
    - perhaps a logical approach
- compare with bsd login.conf
  - user classes
  - easy to modify, plaintext confs
  - reboot may not be necessary
- used with docker
  - compare with containers, or freebsd jails
  - where things are headed, it seems

# concluding thoughts

- systemd presents concerns for \*bsd
  - easy for developers who only see linux to rely on it
  - we get the short end of the stick
  - cannot port

- the bright side:
  - opportunity for \*bsd to outperform on systemd

shortcomings

- stability is key
  - problem as systemd is rapidly being integrated, despite

age

- bugs

- systemd targets audience that would appreciate bsd
  - sysadmins overseeing many machines
  - large scale production servers

# concluding thoughts

- i have seen (and am part of) crowd that has switched to bsd because of systemd
- code quality and maintainability
  - now
  - future
- i am hopeful



# questions

-any questions!

thank you